

AEROSPIKE

Aerospike – Built for the Age of Scale

- The Gold Standard
6 of top 16
powered by Aerospike

(after Google, FB, from
BuiltWith.com)



appnexus



eXelate

bluekai

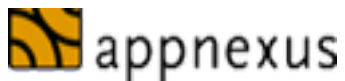


Chango



Top in Advertising · Week beginning Feb 10th 2014

Name	10k	100k	Million
Google AdSense	↑3,191	↑22,305	↑172,178
DoubleClick.Net	↑4,407	↑28,215	↑168,902
AppNexus	↑1,595	↑7,987	↑30,936
Google AdSense for Search	↓452	↓4,363	↓26,126
Google Remarketing	↑758	↑5,106	↑25,302
Google Publisher Tag	↑1,404	↑5,724	↑18,071
Openads/OpenX	↑847	↑4,261	↑16,030
Turn	↑887	↑4,091	↑12,725
Facebook Exchange FBX	↑741	↑3,627	↑11,878
Rubicon Project	↑809	↑3,610	↑11,404
eXelate	↑558	↑2,662	↑11,390
AdRoll	↑478	↑3,078	↑10,695
BlueKai	↑814	↑3,503	↑9,783
PubMatic	↑720	↑3,144	↑9,490
Casale Media	↑574	↑2,832	↑9,307
Rocket Fuel	↑714	↑3,267	↑9,006
The Trade Desk	↓521	↓2,599	↓8,538
Yield Manager	↓421	↓1,784	↓8,253
Simpli.fi	↑304	↑1,778	↑8,079
X Plus One	↑454	↑2,157	↓7,924
Dstillery	↑397	↑1,962	↓7,796
Chango	↑454	↑2,194	↑6,845



Extreme Speed

...we process many terabytes of data **daily** across our global data centers at rates in **excess** of **one million requests per second**.

Mike Nolet – CTO



Internet Scale

We are now the **largest** online data **exchange** and respond to requests **2 trillion times a month** using Aerospike as our foundation.

Alex Hooshmand, co-founder & Chief Strategy Officer & SVP Operations



100% Uptime

For us, this is the **top metric** of **success**, and that's what we've **achieved** with the Aerospike **real-time** database.

Mike Yudin – co-founder & CTO



Cost Effective

Aerospike's **performance** with the ability to **reduce** maintenance, **support** and hardware costs make it a **truly attractive data management solution**.

K. Kruglov - CTO



Simple Operations

Aerospike makes upgrading **simple**. There's **no planning** required. You can take servers down and **still** have the **system running**.

Dag Liodden – co-founder & CTO



The Right Choice

Providing **fast reliable** access to data in **real-time** is not easy to do. **Aerospike** has **proven** that our choice to buy, not build, was the **right decision**.

Pat DeAngelis – CTO



BIG DATA: IS IT GOING TO HAPPEN TO ME?

Every Business is Demanding “Internet Scale”

- Image: “Great Migrations in IT - Cloud, Big Data and the Race for Web-Scale IT. It’s All About Business Agility.”
blog post by Mike Jochimsen at Emulex Labs 1.22.14.

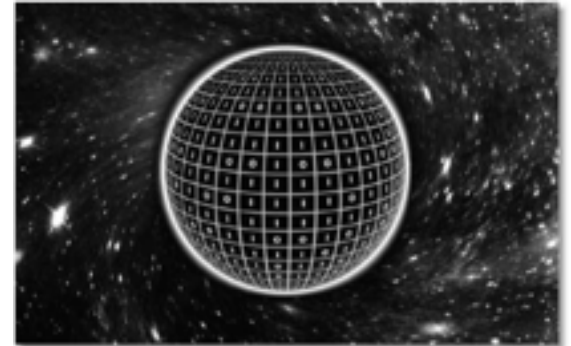
BUT...

... I don't have that much data!

- Acquire it! It's not like the technology to manage it doesn't exist.

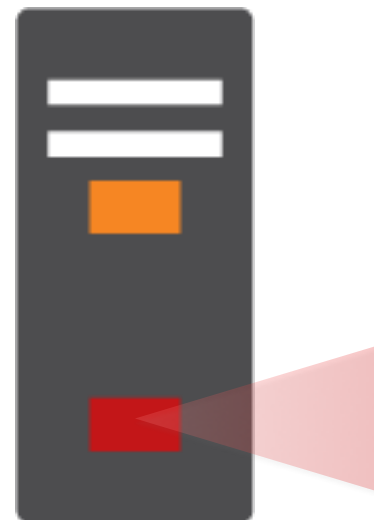


- Data provides more insight into trends, if not behavior.
- Information behaves like mass: It attracts more information!

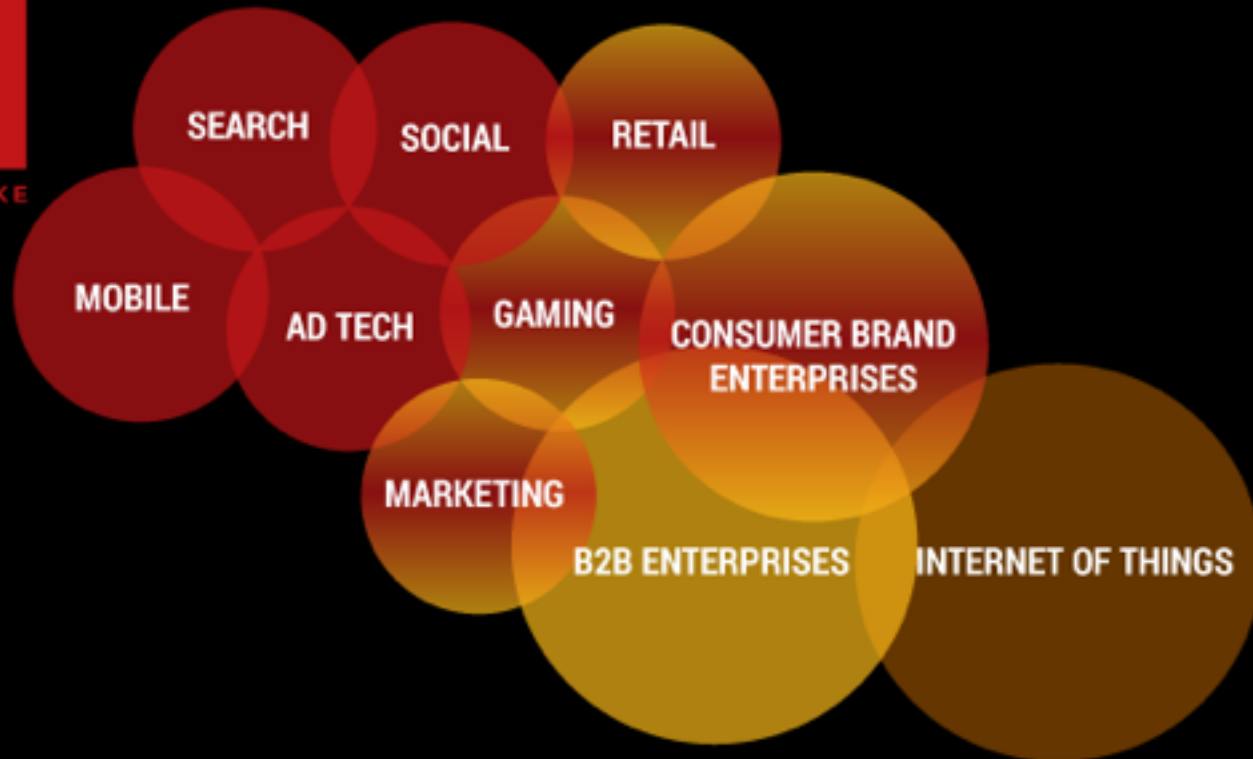


Typical Deployment

- Last Year
 - 8 core Xeon
 - 24G RAM
 - 400G SSD (SATA)
 - 30,000 read TPS, 20,000 write TPS
 - 1.5K object size / 200M objects
 - 4 to 40 node clusters
- This Year
 - 16 core Xeon
 - 128G RAM
 - 2T~4T SATA / PCIe (12 s3700 / 4 P320h)
 - 100,000 read TPS, 50,000 write TPS
 - 3K object size / 1B objects
 - 4 to 20 node cluster



REAL-TIME INTERACTIONS ARE EVERYWHERE



RT-Advertising

- Targeted Ads
- Search Retargeting
- Offer Performance Management

RT-Marketing

- Omni-channel Marketing
- Real-time Pricing
- In-store Inventory Optimization

RT-Interactions

- Infinite Scroll Recommendations
- Location-based Services
- Mass-customized Digital Properties

RT-Intel & Control

- Inter-enterprise Customer Service
- Sensor Monitoring & Response
- Real-time Control Fabrics

Internet Of Things

North American RTB speeds & feeds



- 100 millisecond or 150 millisecond ad delivery
 - De-facto standard set in 2004 by Washington Post and others
- North America is 70 to 90 milliseconds wide
 - Two or three data centers
- Auction is limited to 30 milliseconds
 - Typically closes in 5 milliseconds
- Winners have more data, better models – in 5 milliseconds

North American RTB speeds & feeds



- 1 to 6 billion cookies tracked
 - Some companies track 200M, some track 20B
- Each bidder has their own data pool
 - Data is your weapon
 - Recent searches, behavior, IP addresses
 - Audience clusters (K-cluster, K-means) from offline Hadoop
- “Remnant” from Google, Yahoo is about 0.6 million / sec
- Facebook exchange: about 0.6 million / sec
- “other” is 0.5 million / sec

Currently more than 2.0M / sec in North American

PERFORMANCE → PERSONALIZATION → PROFITS



AGE OF CUSTOMER = READ/WRITE PATTERN

CONTEXT

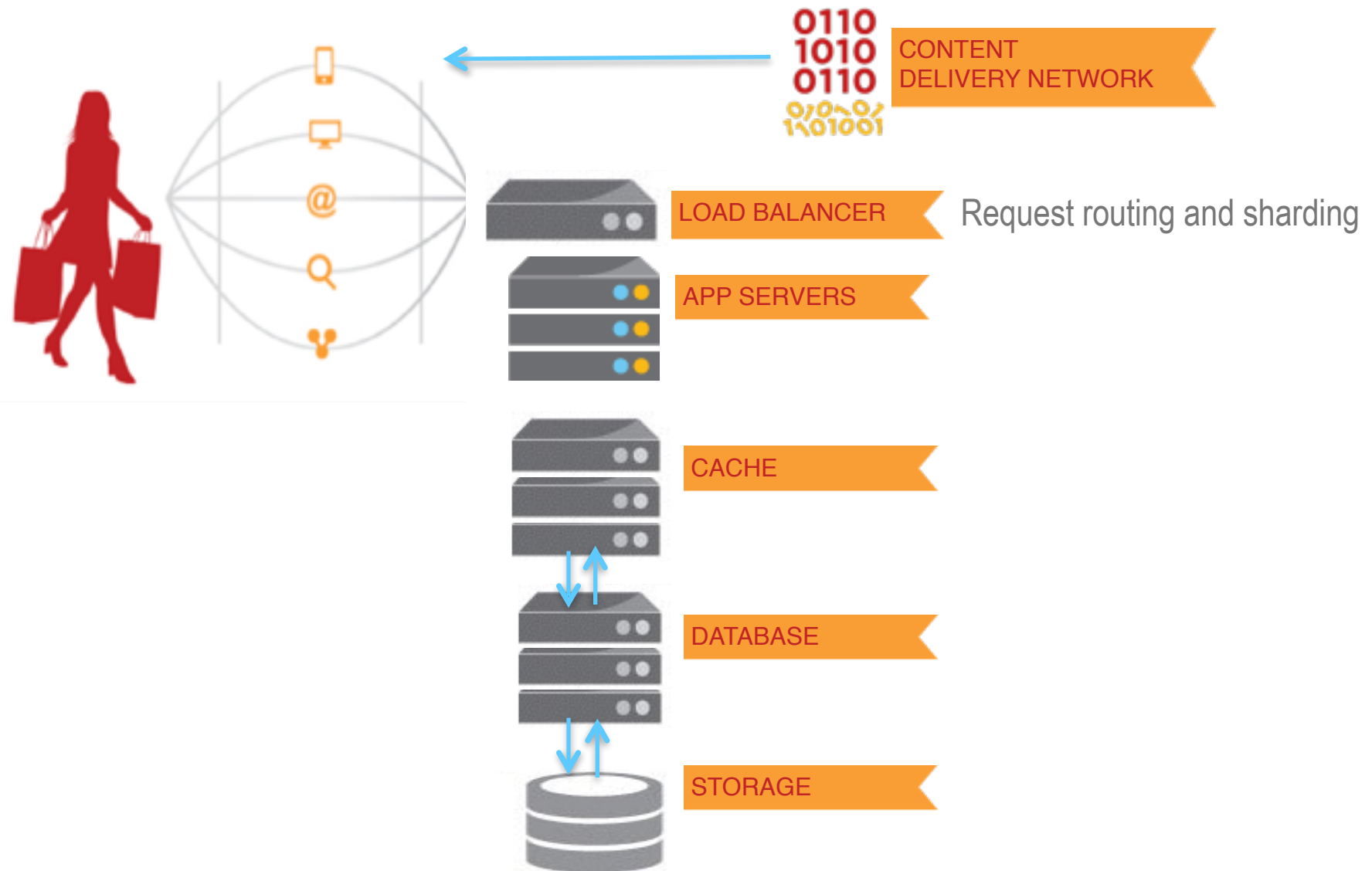


- **IDENTITY**
 - SessionIDs, Cookies, DeviceIDs, ip-Addr
- **ATTRIBUTES**
 - Demographic, geographic
- **BEHAVIOR**
 - Presence, swipe, search, share..
 - Channels – web, phone, in-store..
 - Services – frequency, sophistication
- **SEGMENTS**
 - Attitudes, values, lifestyle, history..
- **TRANSACTIONS**
 - Payments, campaigns

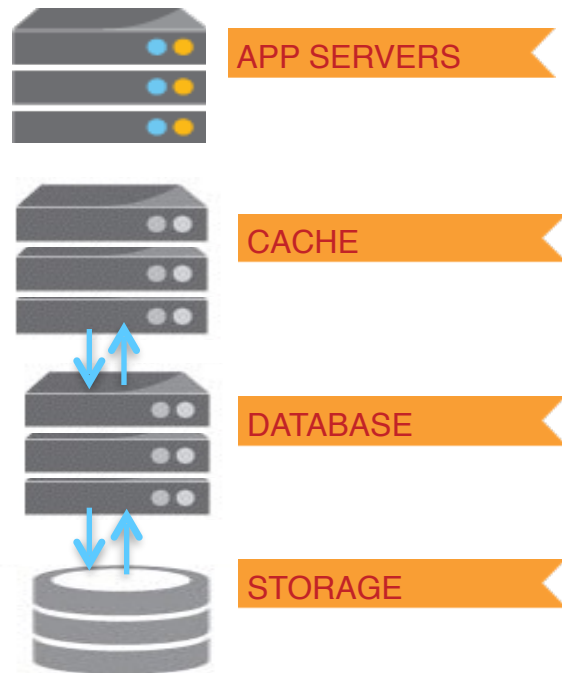


BIG DATA: EMERGING ARCHITECTURE

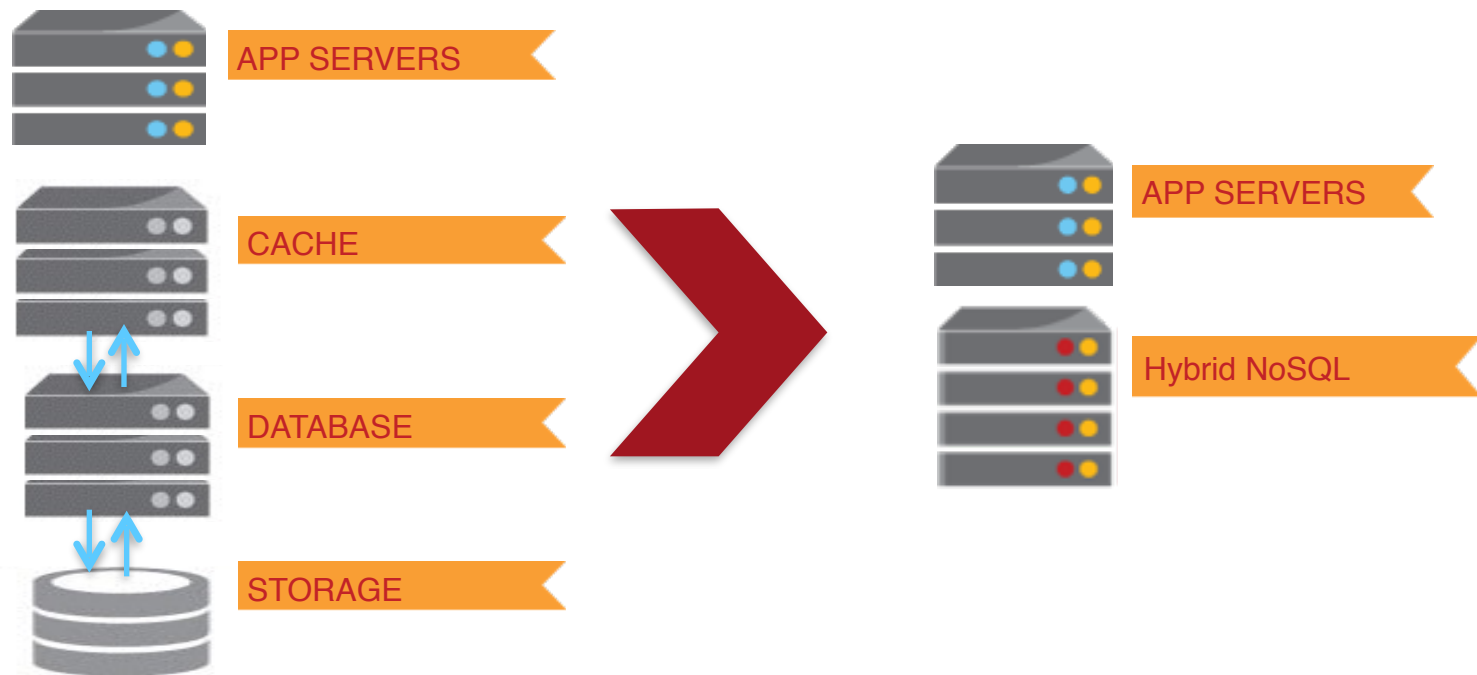
Add-a-Layer Architecture



Minimalism Makes a Comeback



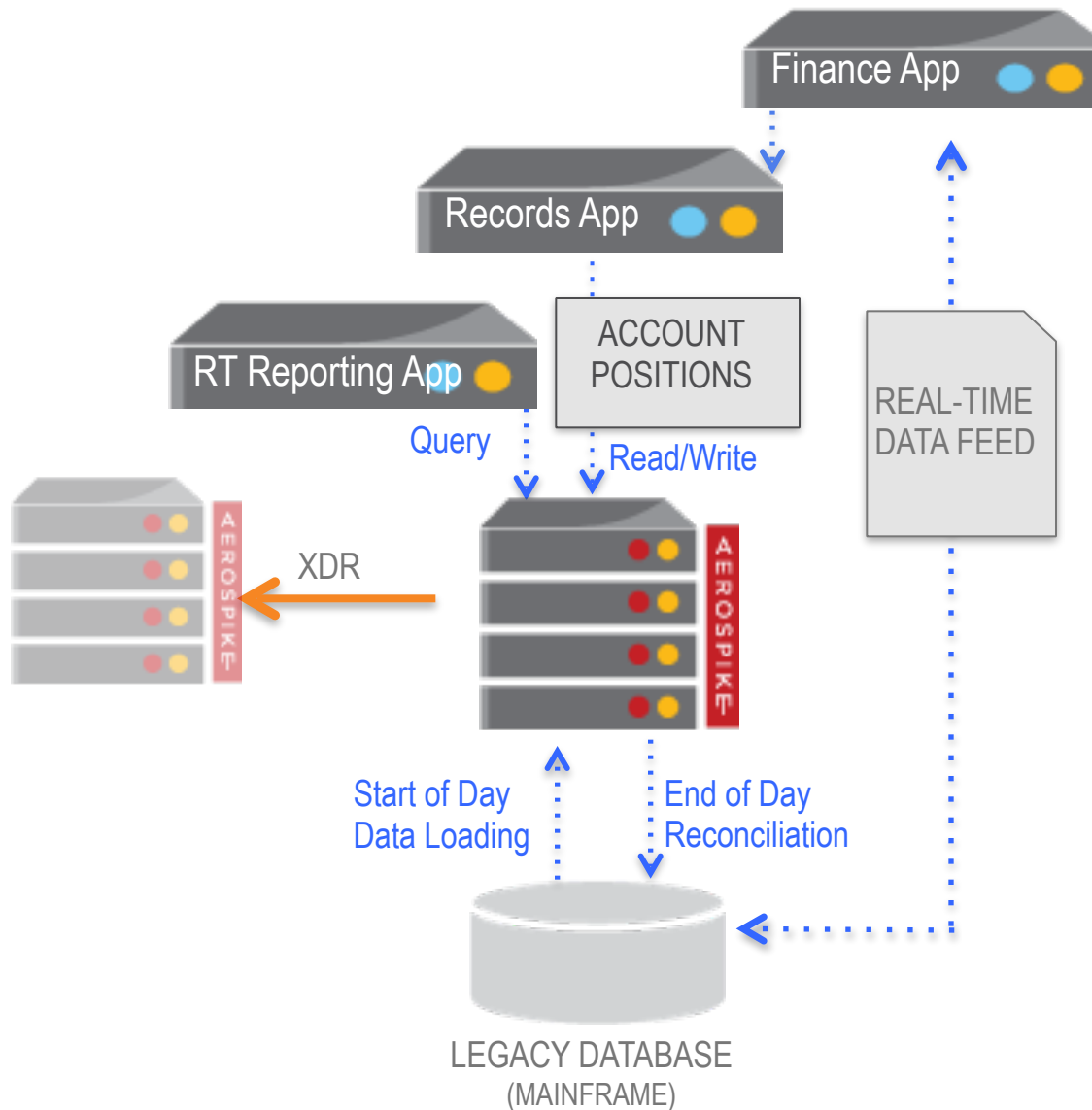
Minimalism Makes a Comeback





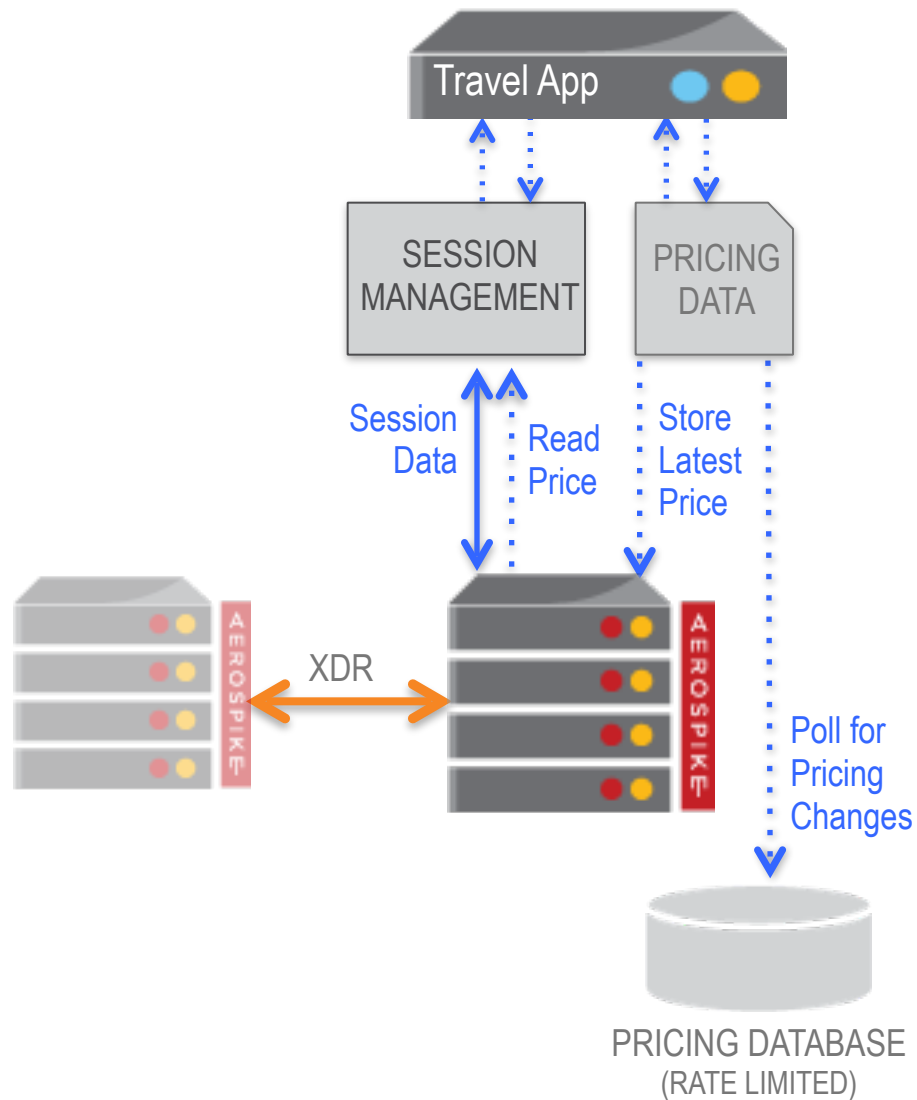
BIG DATA: EDGE DATABASES

Financial Services – Intraday Positions



10M+ user records
Primary key access
1M+ TPS planned

Travel Portals



Airlines forced interstate banking

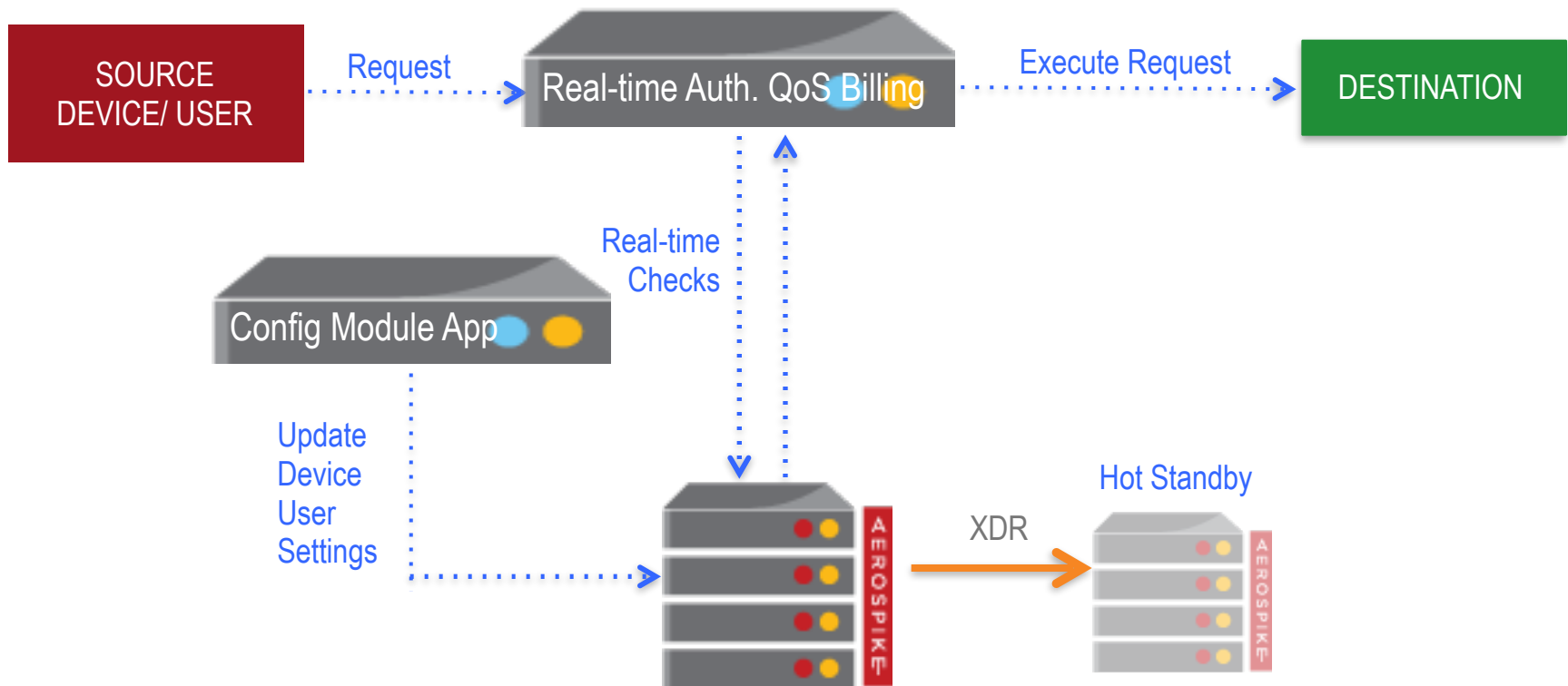
Legacy mainframe technology

Multi-company reservation and pricing

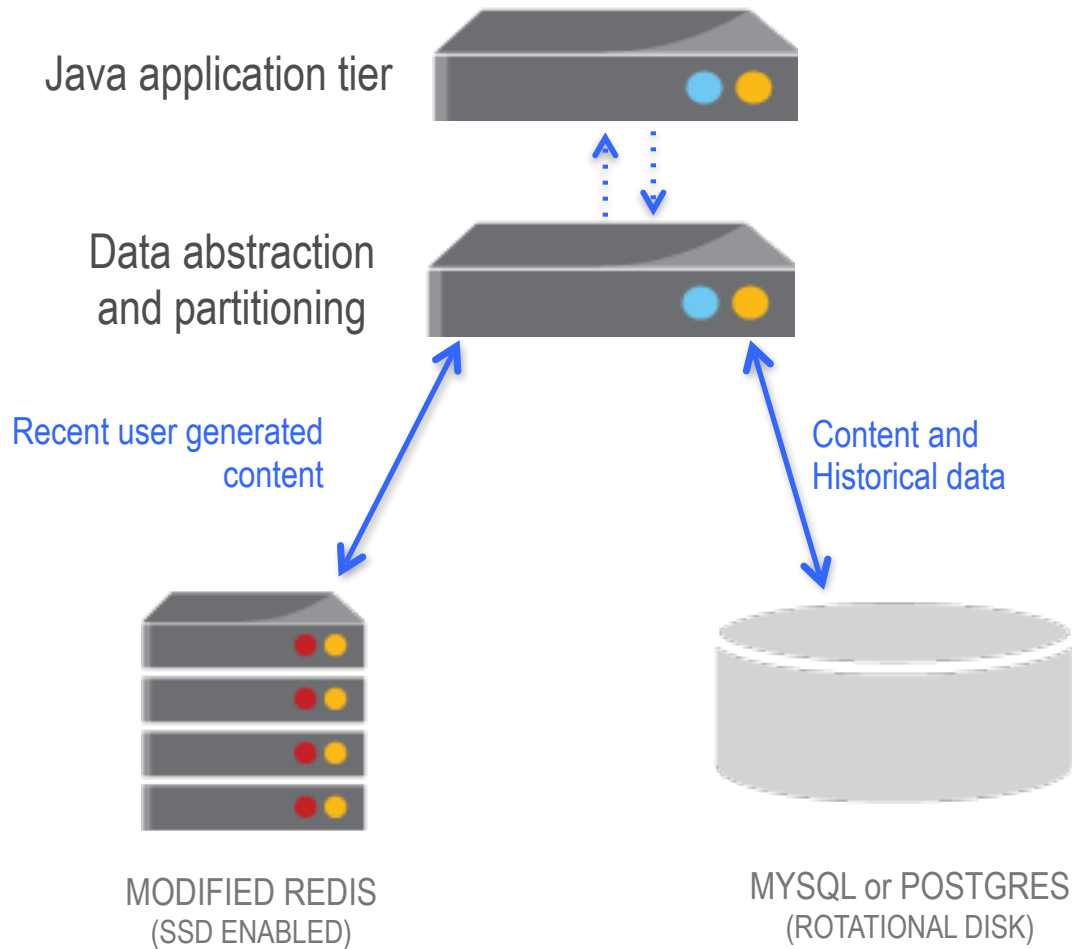
Requirement: 1M TPS allowing overhead

QOS & Real-Time Billing for Telcos

- In-switch Per HTTP request Billing
 - US Telcos: 200M subscribers, 50 metros
- In-memory use case



Social Media

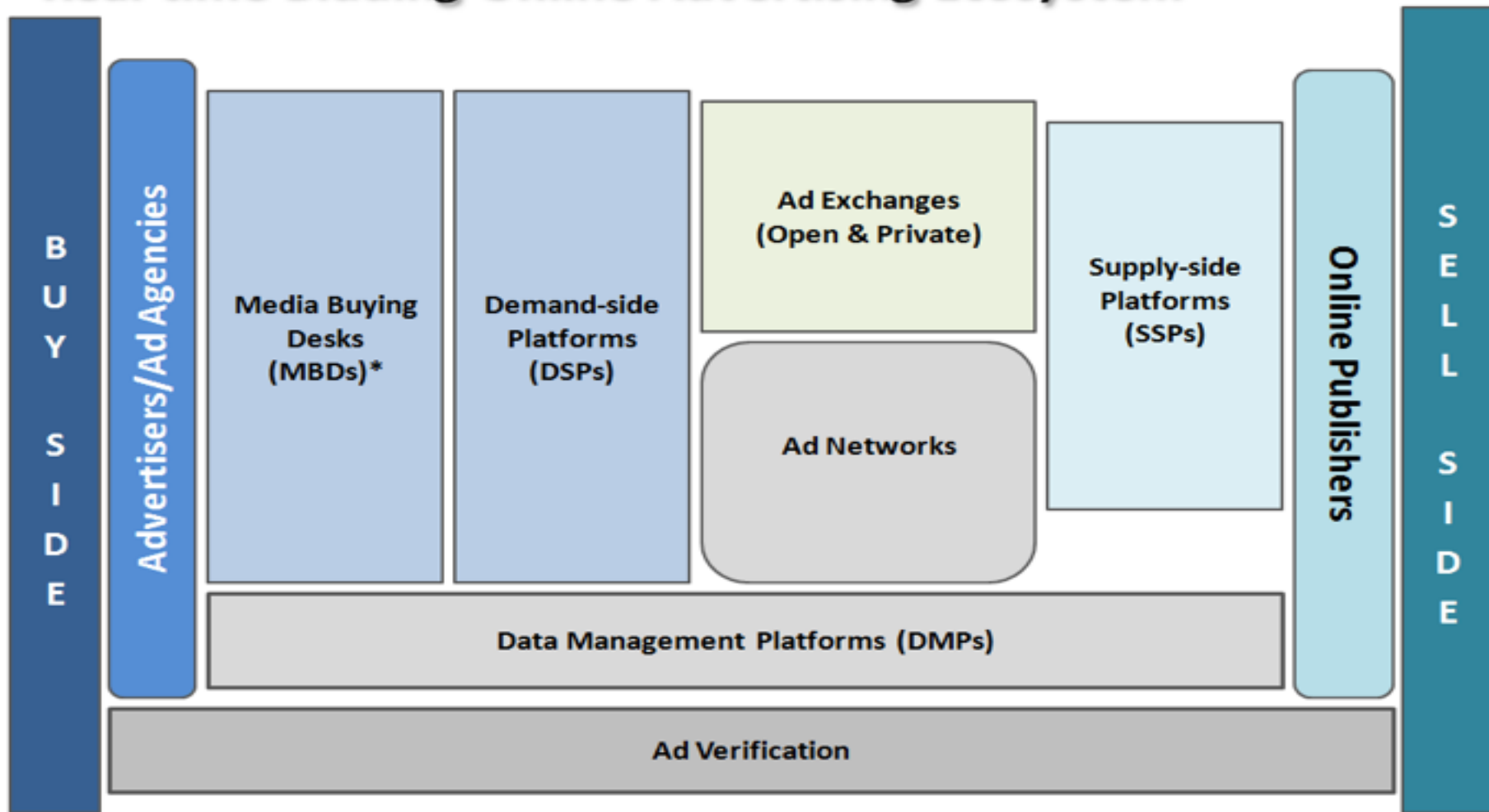


Tencent 腾讯

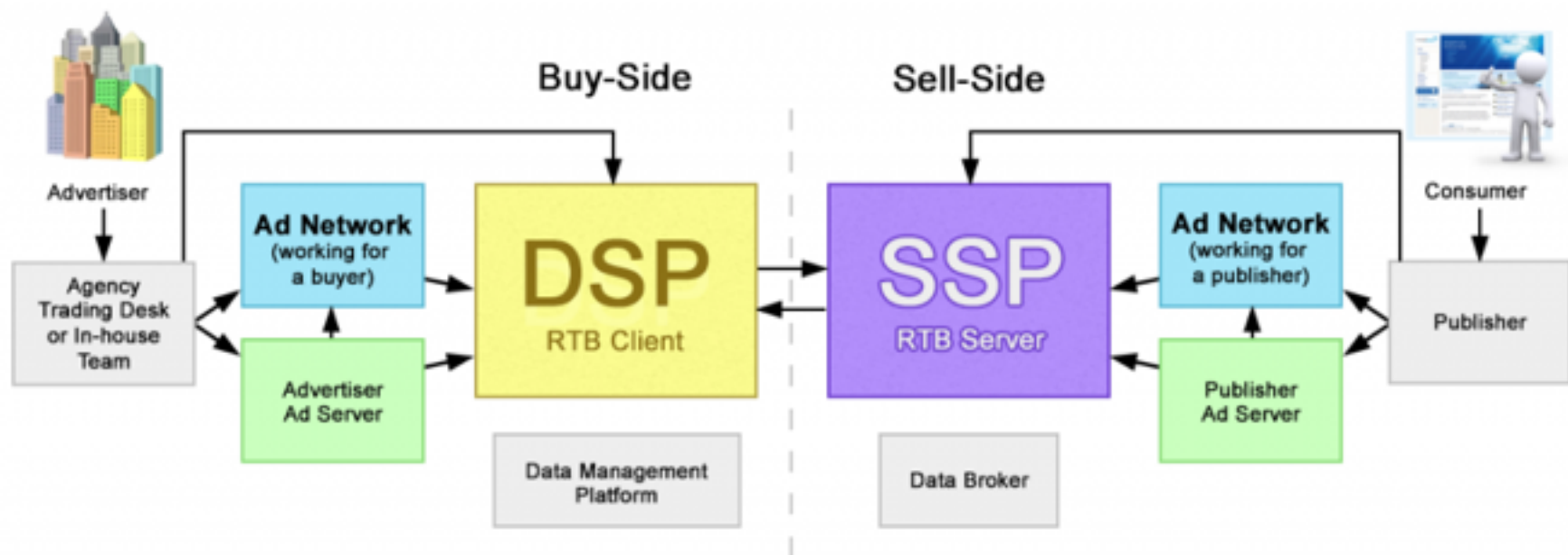


Real-time bidding

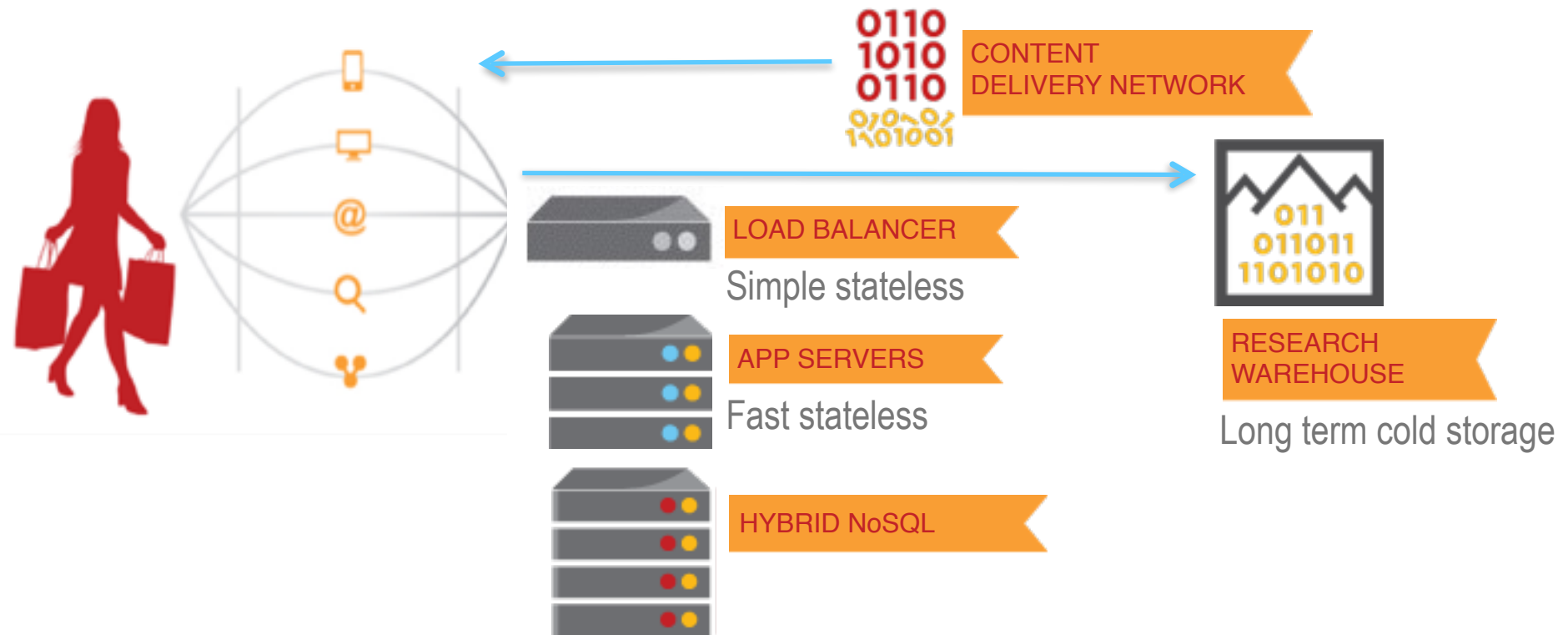
Real-time Bidding Online Advertising Ecosystem



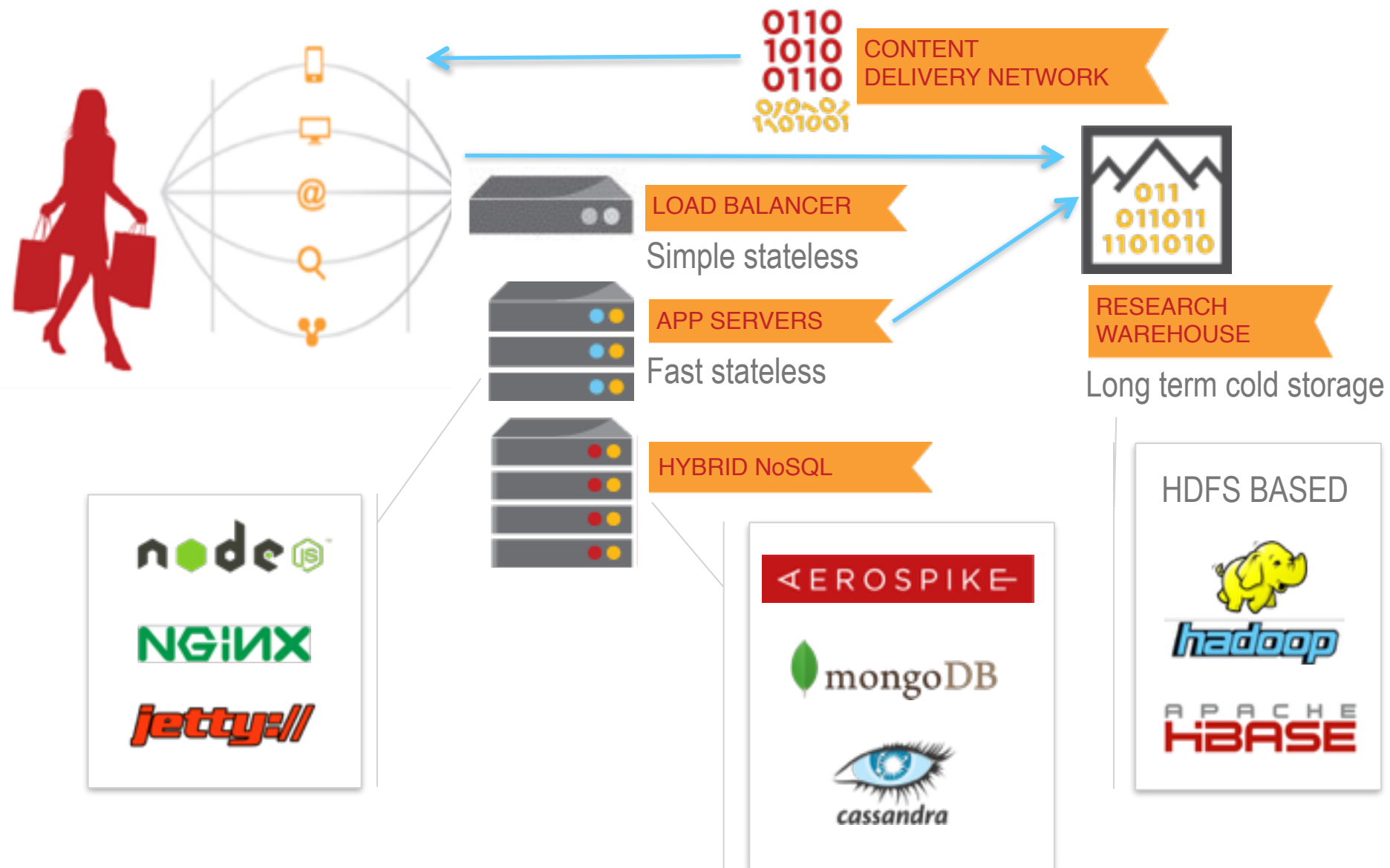
Real-time bidding



Modern Scale-Out Architecture



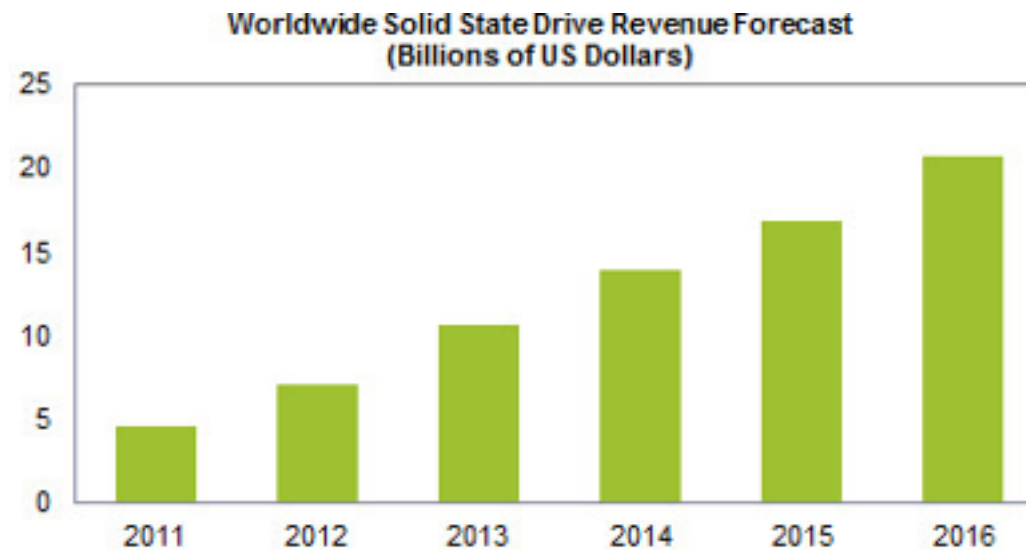
Modern Scale-Out Architecture



The background of the slide is a complex, abstract composition. The upper portion features a dense, multi-colored grid pattern in shades of green, yellow, and orange, resembling a microscopic view of a circuit or a data matrix. Below this, the background transitions into a dark field filled with numerous thin, wavy, and flowing lines in vibrant colors like blue, purple, magenta, and red. These lines create a sense of dynamic movement and energy, possibly representing data streams or signal paths. The overall effect is a high-tech, futuristic aesthetic.

The Power of Flash Storage

Flash Storage Proven and Growing



Source: IHS iSuppli Research, January 2013

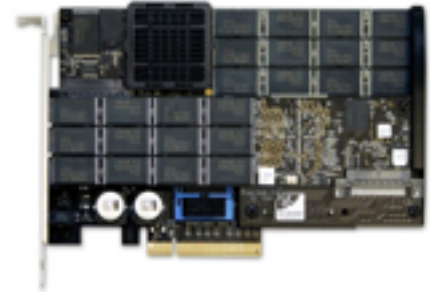


+



=

\$200+M



Facebook and Apple bought *at least* \$200+M in FusionIO cards in 2012

(55% of \$440M revenue estimate, reported in quarterly FusionIO earnings)

Everyone wants that “facebook architecture”

Aerospike's Flash Experience

- Flash Knowledge
 - ACT benchmark <http://github.com/aerospike/act>
 - Read-write benchmark results back to 2011
- All clouds support flash now
 - New EC2 instances
 - Google Compute
 - Internap, Softlayer, GoGrid...
- Write durability usually not a problem with modern flash
 - Durability is high (5 “drive writes per day” for 5 years, etc)



Aerospike's Flash Experience

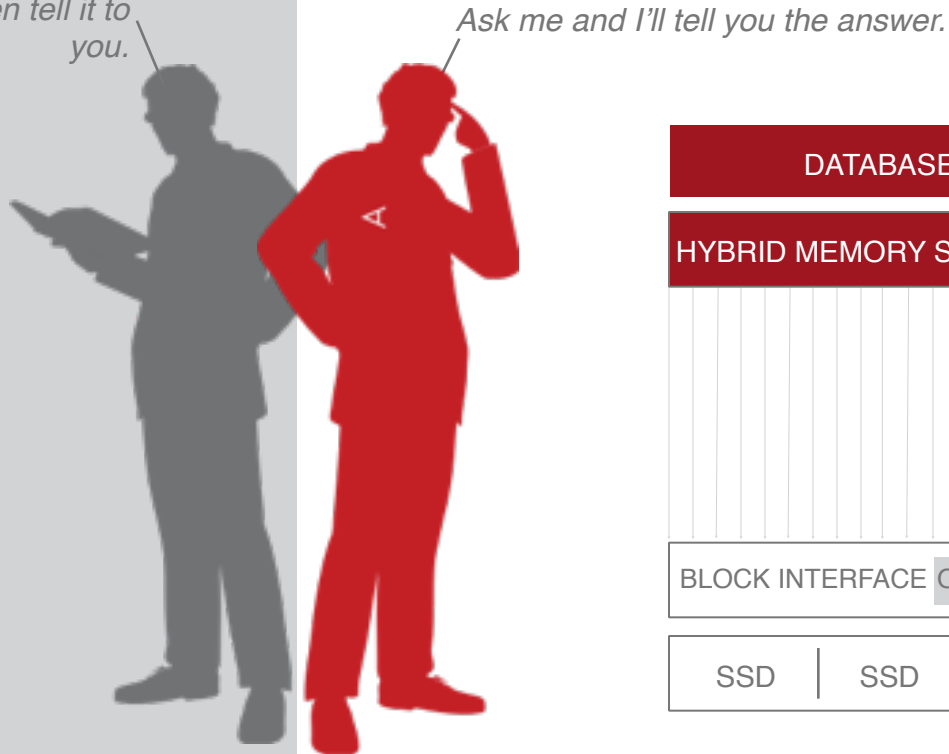
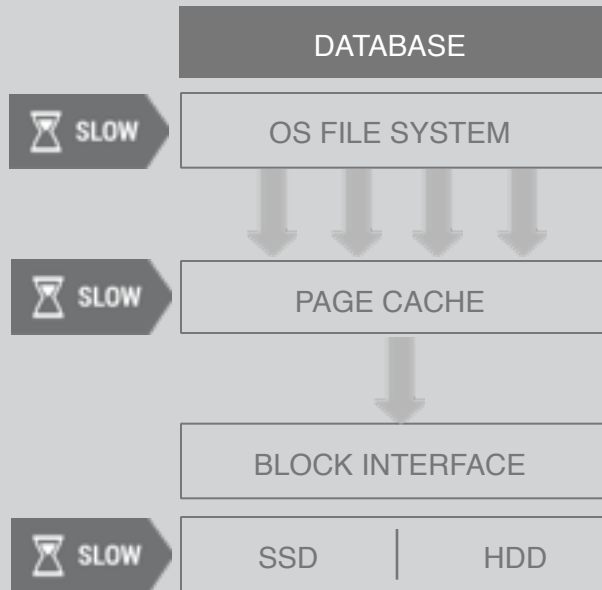
- Densities increasing
 - 100GB 2 years ago → 800GB today
 - SATA vs PCI-E
 - Appliances: 50T per 1U this year
- Prices still dropping: perhaps \$1/GB next year
- Intel P3700 results
 - 250K per device @ \$2.5 / GB
 - Old standard: Micron P320h 500K @ \$8 / GB
- “Wide SATA”
 - 20 SATA drives
 - LSI “pass through mode”
 - 250K+ per server



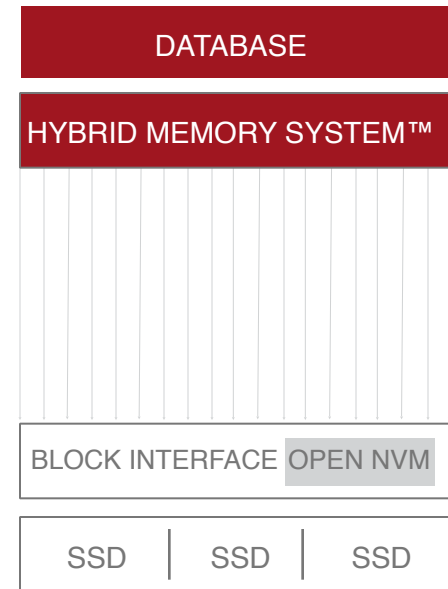
FLASH OPTIMIZED HIGH PERFORMANCE

- Direct device access
- Large Block Writes
- Indexes in DRAM
- Highly Parallelized
- Log-structured FS “copy-on-write”
- Fast restart with shared memory

Ask me. I'll look up the answer and then tell it to you.



Ask me and I'll tell you the answer.



Flash Big Data Economics

10x FASTER
10x FEWER
SERVERS REQUIRED

Actual Customer Analysis

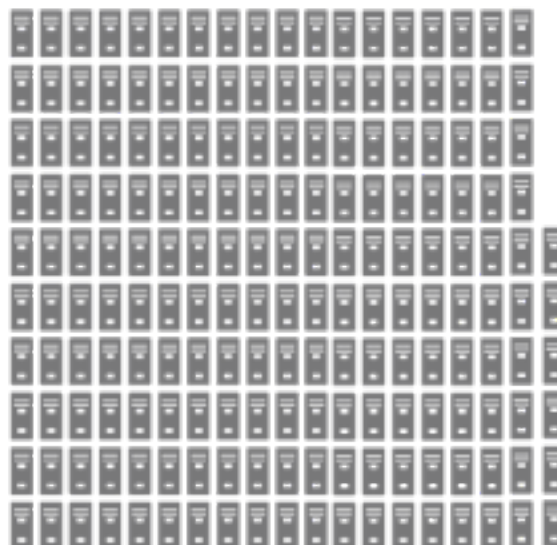
99% < 1ms

500K TPS

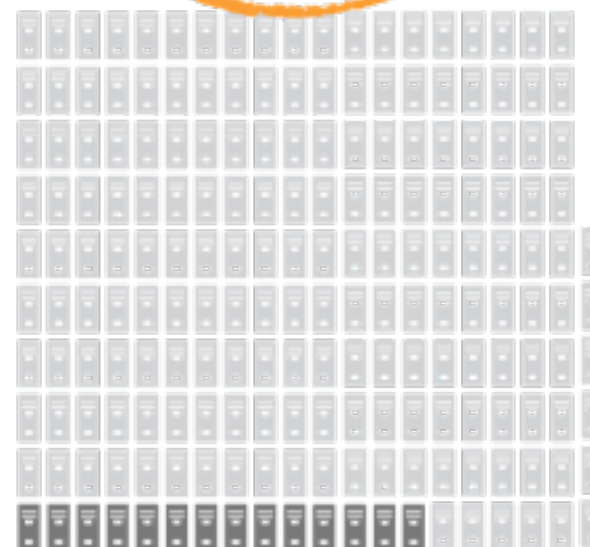
10TB Storage

2x Replication

186 SERVERS



ONLY
14 SERVERS



OTHER DATABASES

DRAM & HDD

	180 GB (on 196 GB server)
Storage per server	
TPS per cluster	500,000
Cost per server	\$8,000
Server costs	\$1,488,000
Power/server	0.9 kW
Power (2 years) \$0.12 per kWh ave. US	\$352,200
Maintenance(2 years) \$3600/server	\$670,000

Total

\$2,510,000

SSD & DRAM

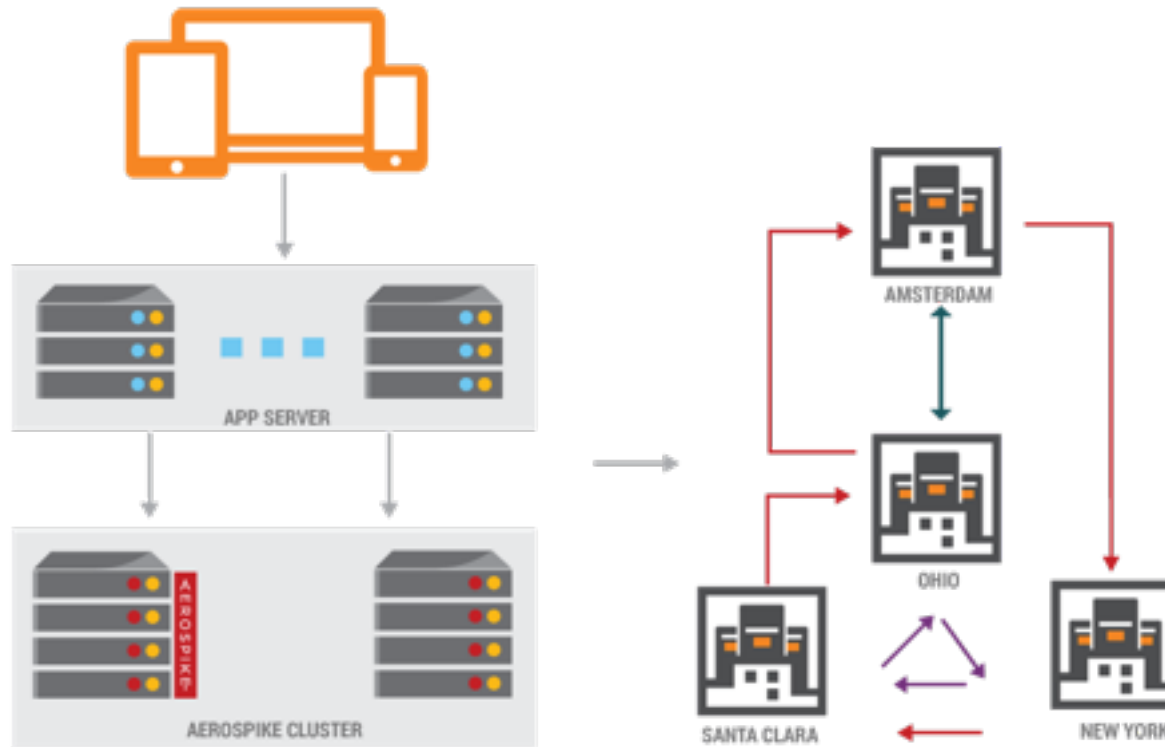
	2.8 TB (4 x 700 GB)
Storage per server	
TPS per cluster	500,000
Cost per server	\$11,000
Server costs	\$154,000
Power/server	1.1 kW
Power (2 years) \$0.12 per kWh ave. US	\$32,400
Maintenance(2 years) \$3600/server	\$5042

\$236,800



ARCHITECTURE

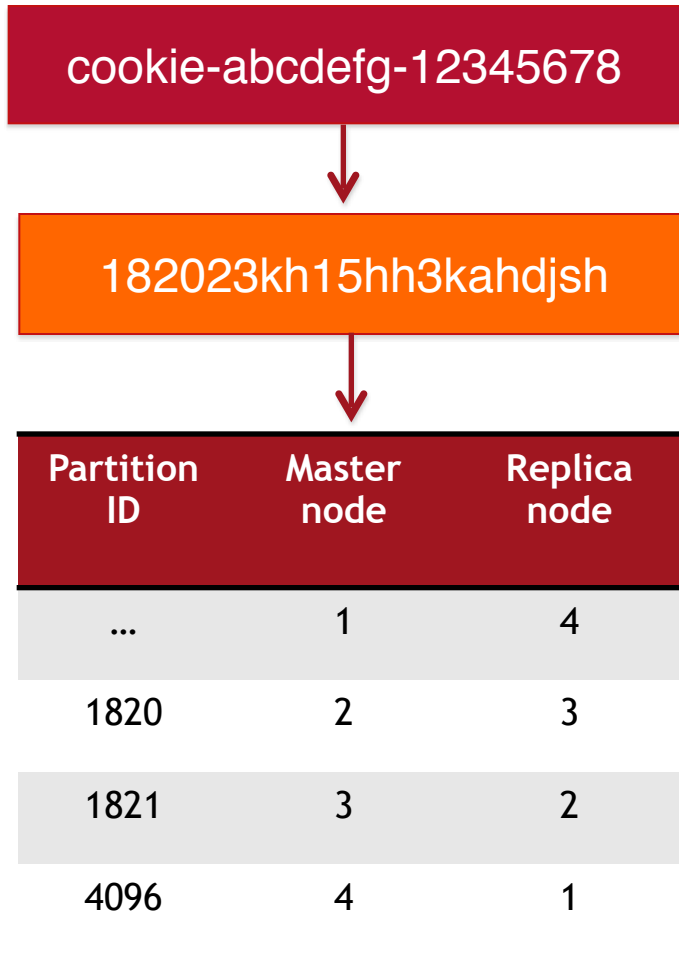
Architecture – The Big Picture



- 1) **No Hotspots**
– DHT simplifies data partitioning
- 2) **Smart Client** – **1 hop** to data, no load balancers
- 3) **Shared Nothing** Architecture, every node identical
- 4) **Single row ACID**
– synch replication in cluster
- 5) **Smart Cluster, Zero Touch**
– auto-failover, rebalancing, rack aware, rolling upgrades..
- 6) Transactions and long running tasks prioritized real-time
- 7) **XDR** – sync replication across data centers ensures **Zero Downtime**
- 8) **Scale linearly** as data-sizes and workloads increase
- 9) Add capacity with **no service interruption**

ROBUST DHT TO ELIMINATE HOT SPOTS

How Data Is Distributed (Replication Factor 2)

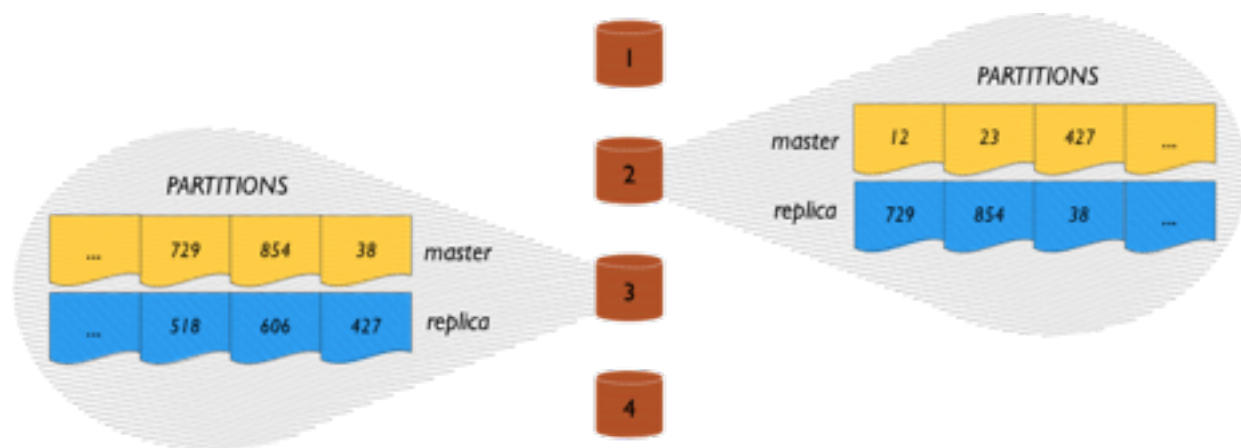


- Every key is hashed into a 20 byte (fixed length) string using the **RIPEMD160** hash function
- This hash + additional data (fixed 64 bytes) are stored in RAM in the index
- Some bits from this hash value are used to compute the **partition id**
- There are 4096 partitions
- Partition id maps to node id based on cluster membership

Data Distribution

Data is **distributed evenly** across nodes in a cluster using the Aerospike Smart Partitions™ algorithm.

- Even distribution of
 - **Partitions** across nodes
 - **Records** across Partitions
 - **Data** across Flash devices
- Primary and Replica Partitions



INTELLIGENT CLIENT TO MAKE APPS SIMPLER

Shield Applications from the Complexity of the Cluster

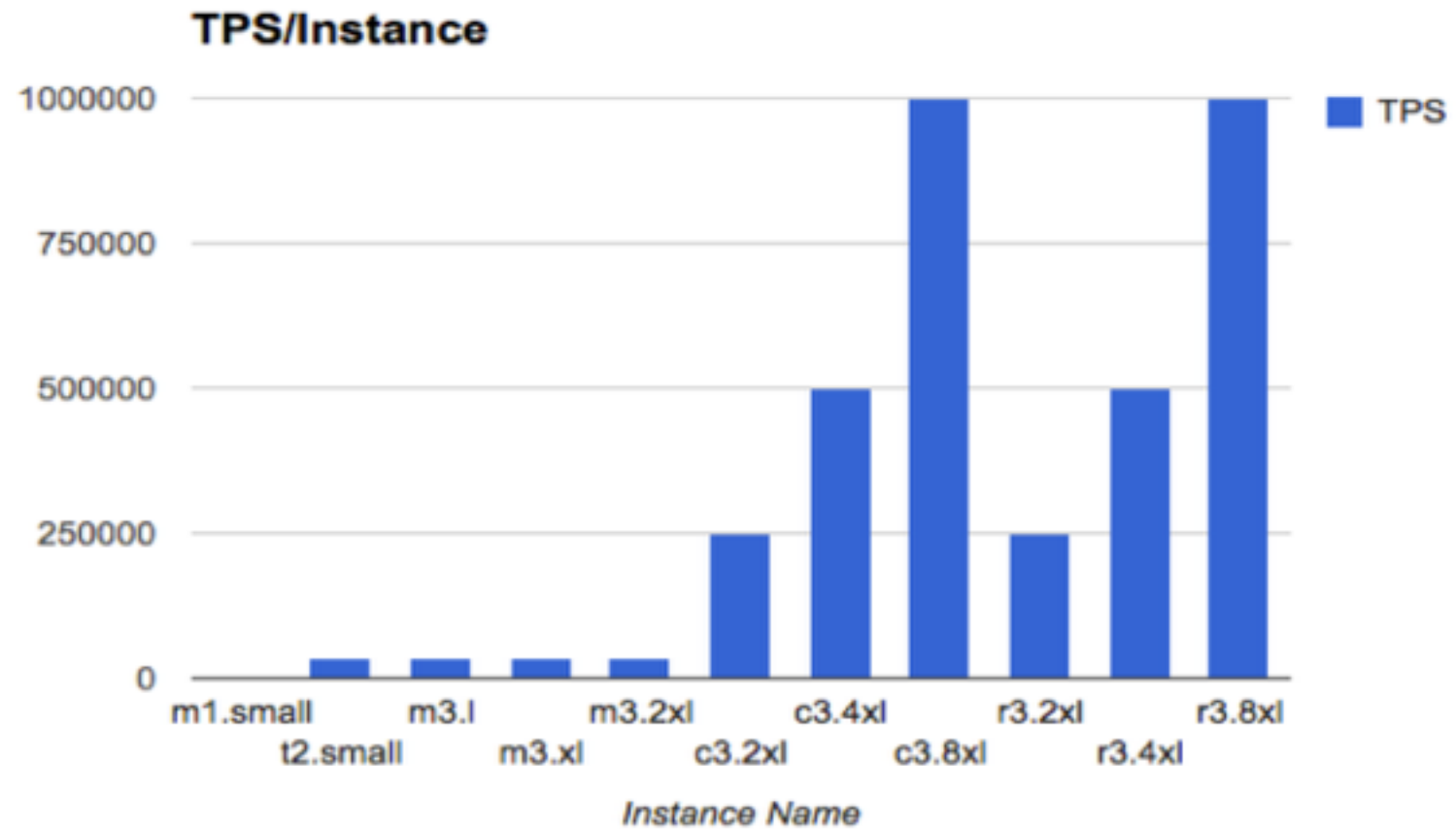
- Implements Aerospike API
 - Optimistic row locking
 - Optimized binary protocol
- Cluster tracking
 - Learns about cluster changes, partition map
- Transaction semantics
 - Global Transaction ID
 - Retransmit and timeout
- Linear scale
 - No extra hop
 - No load balancers



Single Server YCSB Performance

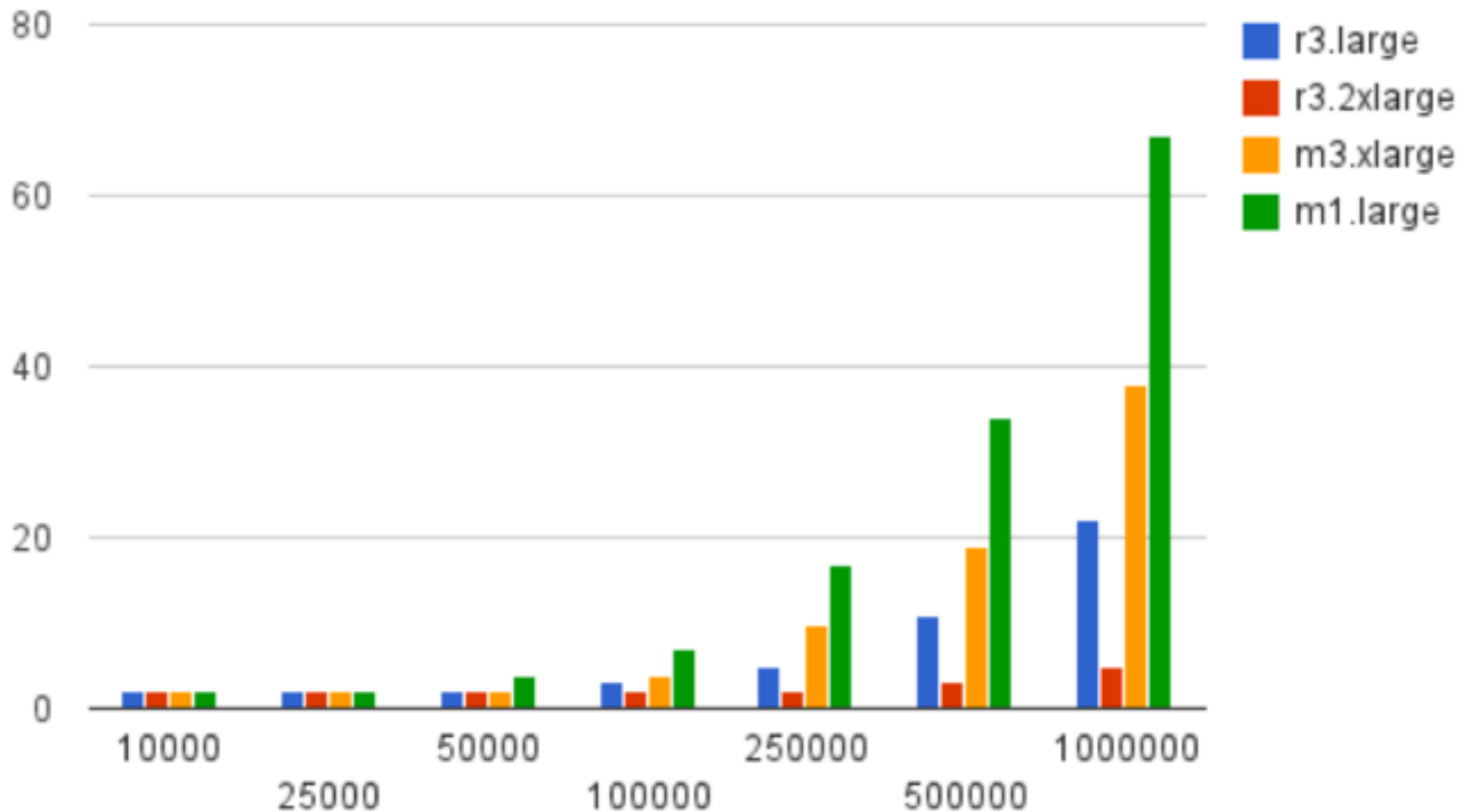
YCSB Benchmark Test 3, Fig 5: Updated with Aerospike 3 numbers

Amazon EC2 results

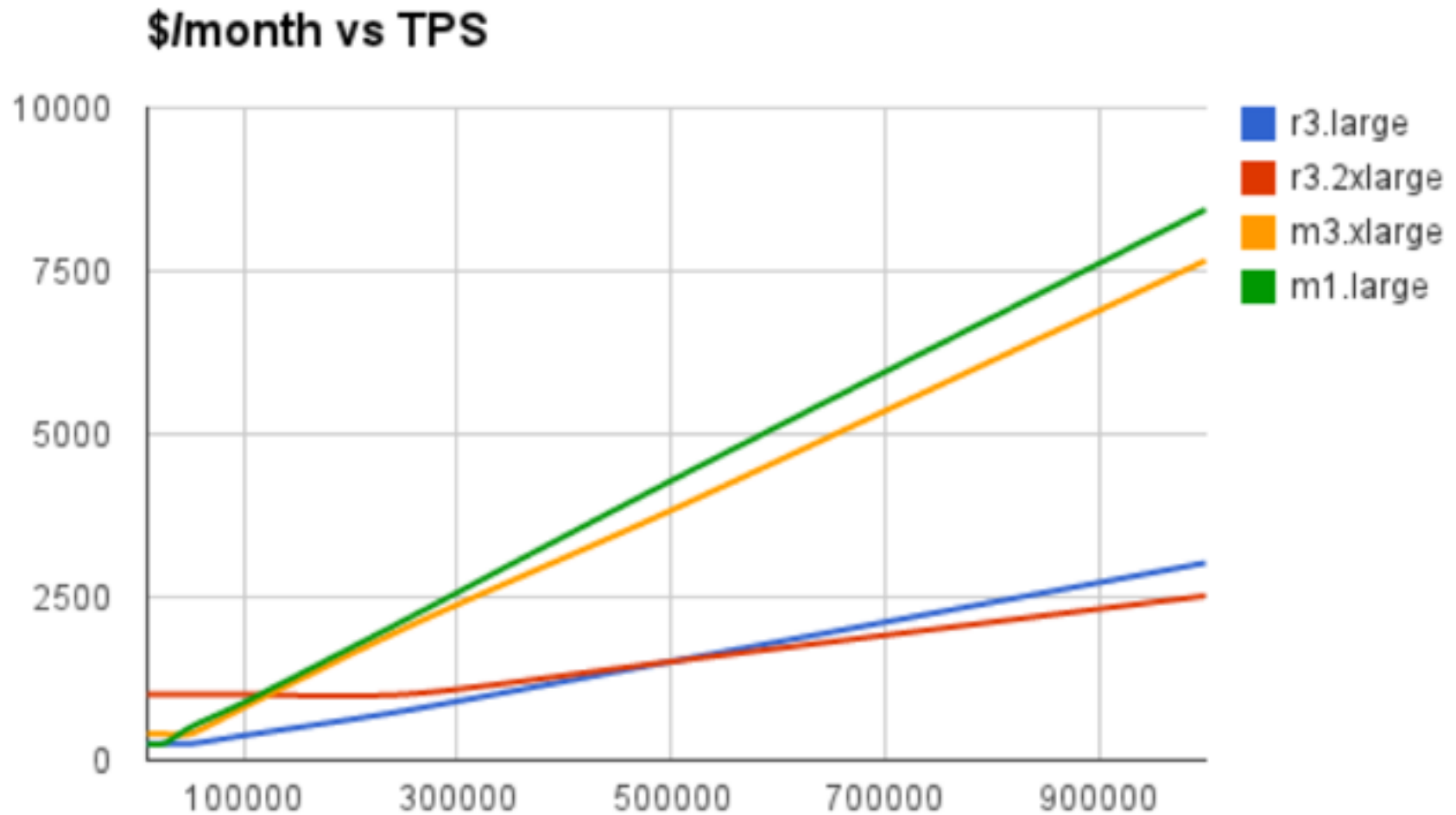


Amazon EC2 results

Number of Nodes vs TPS



Amazon EC2 results





IMPLEMENTATION MATTERS

Implementation Matters

1. Optimize Key-Value code paths

- No hot spots (e.g., robust DHT)
- Scales up easily (e.g., easy to size)
- Avoids points of failure (e.g., single node type)
- Binary protocol

2. Code in C

- Read() / Write() / Linux AIO (don't trust a library)
- Multithreading
- Direct device access

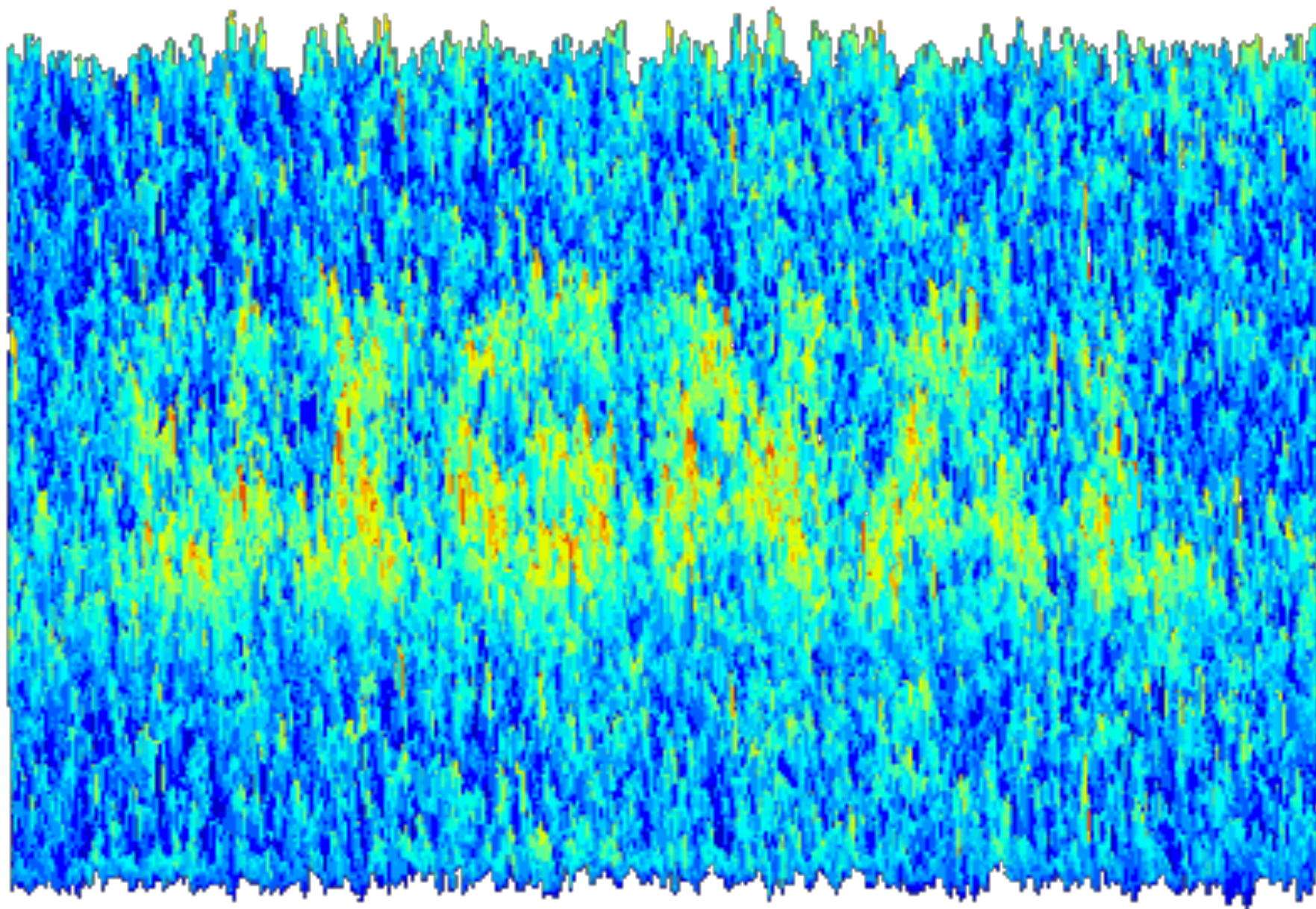
3. Memory allocation matters

- Stack-based allocators
- Own stack allocator
- JEMalloc for pools (less memory fragmentation, SMP optimized)

Implementation Matters

4. **Masters in a shared nothing system**
 - Fast cluster organization
 - Fast transaction capabilities
 - Can be CP or AP - and resolve data accurately
5. **Client libraries are hard (so we do it for you)**
 - Fast stable connection pools are hard
 - API design matters
 - Slow languages need Aerospike more

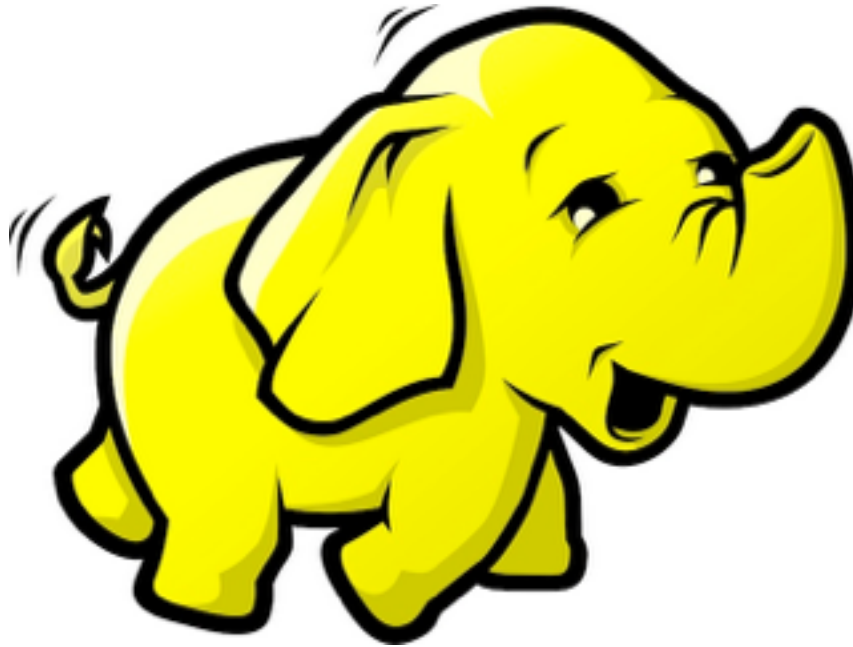
Hot Analytics - Signal in Noise





ANALYTICS - TECHNOLOGIES

Hadoop



Large and capable, but not fast.

<http://www.aerospike.com/community/labs/>

Complex Event Processing (CEP)



Key Challenges

- Handle extremely high rates of read/write transactions with concurrent real-time analytics
- Avoid hot spots
 - On a node
 - An index
 - A key
- Pre-qualify data to be processed in Map Reduce
- Maximize parallelism
- Minimize programmer complexity
- In **Real-time**

Queries + User Defined Functions = Real-Time Analytics

User Defined Functions (UDFs) for real-time analytics and aggregations

STREAM AGGREGATIONS

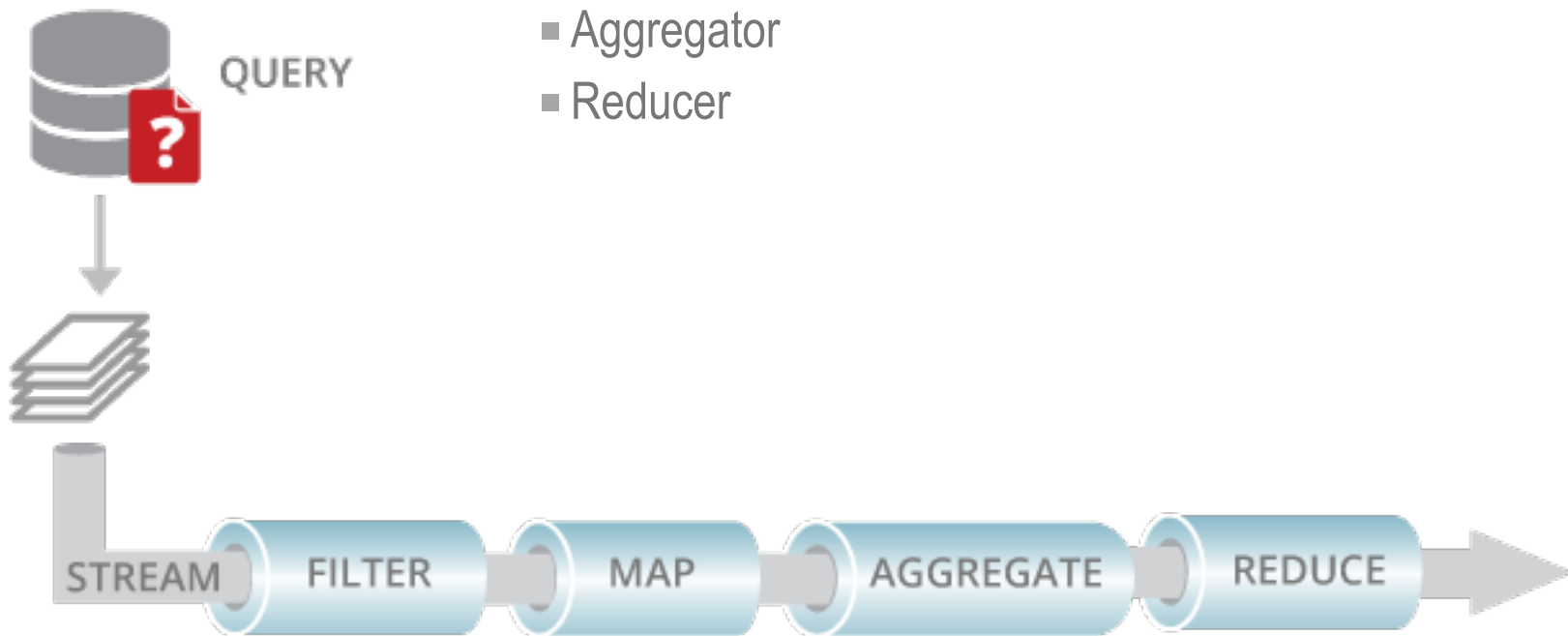
(INDEXED MAP-REDUCE)

Pipe Query results through UDFs

- Filter, Transform, Aggregate.. Map, Reduce

Conceptual Stream Processing

- Output of a query is a **Stream**
- Stream flows through
 - Filter
 - Mapper
 - Aggregator
 - Reducer



Hot Analytics Scenario – Airline Late Flights

Data

- Airline flights in the USA January 2012
- 1,050,000 flight records

Task

- On a specific date
 - Which Airline had late flights?
 - How many flights?
 - How many were late?
 - Percentage late flights?

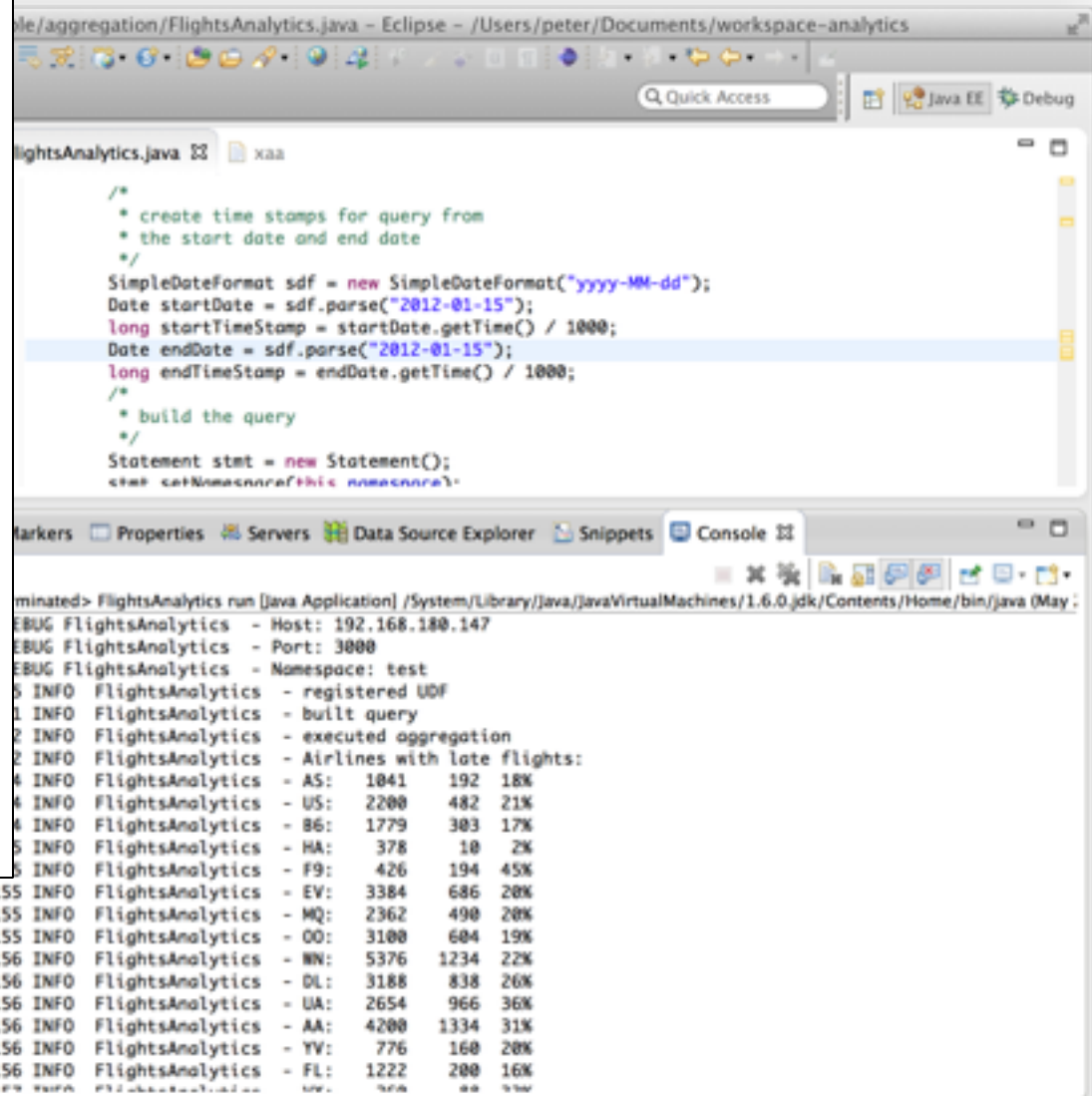
Performance Requirements

- Results in < 1 Sec
- No impact on production transaction performance (300K TPS)

GitHub Repo - <https://github.com/aerospike/flights-analytics>

Operations (300k TPS) + Analytics (Indexed Map/Reduce)

- Java App calculates % of late flights by Airline
- 300k TPS Operations + Process 1 Million records
 - Indexed Map/Reduce
 - Aggregations
 - Distributed Queries + UDF
- Runs in 0.5 seconds



The screenshot shows the Eclipse IDE with the file `FlightsAnalytics.java` open. The code defines a Java application that calculates the percentage of late flights by airline for a specific date range (2012-01-15 to 2012-01-15). The console output shows the application running successfully and displaying the results of the aggregation query.

```
file/aggregation/FlightsAnalytics.java - Eclipse - /Users/peter/Documents/workspace-analytics
FlightsAnalytics.java xaa

/*
 * create time stamps for query from
 * the start date and end date
 */
SimpleDateFormat sdf = new SimpleDateFormat("yyyy-MM-dd");
Date startDate = sdf.parse("2012-01-15");
long startTimeStamp = startDate.getTime() / 1000;
Date endDate = sdf.parse("2012-01-15");
long endTimeStamp = endDate.getTime() / 1000;

/*
 * build the query
 */
Statement stmt = new Statement();
stmt.setPreparedStatement("SELECT * FROM flights WHERE start_timestamp >=" + startTimeStamp + " AND start_timestamp <=" + endTimeStamp);

minimatinated> FlightsAnalytics run [Java Application] /System/Library/Java/JavaVirtualMachines/1.6.0.jdk/Contents/Home/bin/java (May 14 2014)
EBUG FlightsAnalytics - Host: 192.168.180.147
EBUG FlightsAnalytics - Port: 3000
EBUG FlightsAnalytics - Namespace: test
5 INFO FlightsAnalytics - registered UDF
1 INFO FlightsAnalytics - built query
2 INFO FlightsAnalytics - executed aggregation
2 INFO FlightsAnalytics - Airlines with late flights:
4 INFO FlightsAnalytics - AS: 1041 192 18%
4 INFO FlightsAnalytics - US: 2200 482 21%
4 INFO FlightsAnalytics - B6: 1779 303 17%
5 INFO FlightsAnalytics - HA: 378 10 2%
5 INFO FlightsAnalytics - F9: 426 194 45%
3155 INFO FlightsAnalytics - EV: 3384 686 20%
3155 INFO FlightsAnalytics - MQ: 2362 490 20%
3155 INFO FlightsAnalytics - OO: 3100 604 19%
3156 INFO FlightsAnalytics - WN: 5376 1234 22%
3156 INFO FlightsAnalytics - DL: 3188 838 26%
3156 INFO FlightsAnalytics - UA: 2654 966 36%
3156 INFO FlightsAnalytics - AA: 4200 1334 31%
3156 INFO FlightsAnalytics - YV: 776 160 20%
3156 INFO FlightsAnalytics - FL: 1222 200 16%
```

Key-Value with Analytics

Add basic analytics capability to
improve measurements and metrics
for your highest velocity data

UN-PREDICTABLE LATENCY

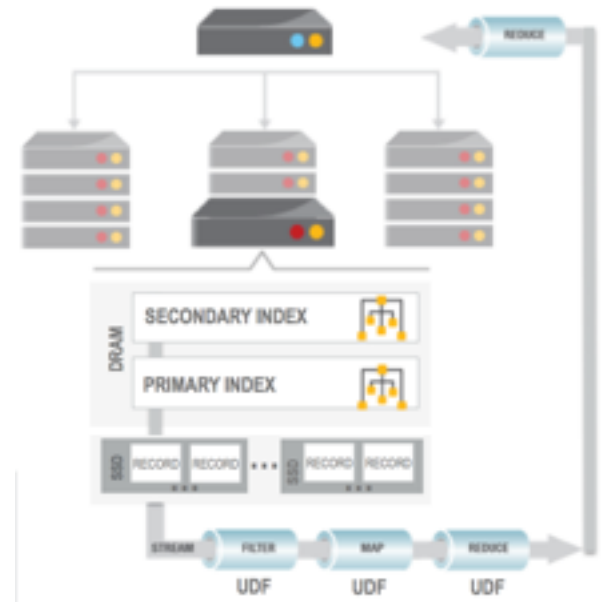


70 – 760 ms

128 – 300 ms

7 – 10 ms

QPS



SUMMARY

- Support for Popular Languages and Tools
 - AQL and Aerospike Client in C, Java, C#, Go, Node, Ruby, Python, ...
- Complex Data Types
 - Nested documents (map, list, string, integer)
 - Large (Stack, Set, List) Objects
- Queries
 - Single Record
 - Batch multi-record lookups
 - Equality and Range
 - Aggregations and Map-Reduce
- User Defined Functions
 - In-DB processing
- Aggregation Framework
 - UDF Pipeline
 - MapReduce
- Time Series Queries
 - Just 2 IOPs for most r/w (*independent of object size*)

Aerospike: The Trusted In-Memory NoSQL



Performance

- Over 20 trillion transactions per month
- 99% of transactions < 2 ms
- 150K TPS per server



Scalability

- Billions of Internet users
- Clustered Software
- Maintenance without downtime
- Scale up & scale out



Reliability

- 50 customers; zero down-time
- Immediate Consistency
- Rapid Failover; Data Center Replication



Price/Performance

- Makes impossible projects affordable
- Flash-optimized
- 1/10 the servers required

Use Open Source



Speed + Scale + Reliability =

AEROSPIKE

The power of 3



Free



Questions and Answers

@parshua

khosrow@aerospike.com